

Agustin de la Guardia

Web Developer

adelaguardiab@gmail.com
305-336-2073
<https://www.linkedin.com/in/agustin-de-la-guardia/>
<https://github.com/Aguman23/>

PROFILE

During my time at UCF, I was exposed to and thrived in a collaborative student game development environment. It inspired my passion for building software from scratch and working with others to create innovative solutions for everyday problems. Learning hard skills in BrainStation has empowered me to be able to develop websites and apps.

SKILLS

HTML
CSS
SCSS
JavaScript
Web APIs
React
Node
Express
MySQL
Firebase
Agile Development
Document Object Model (DOM) APIs
User Authentication OAuth
Heroku
GitHub
Maya
Substance Painter Photoshop Unreal Engine
Unity
Jira
Microsoft Office

EDUCATION

BrainStation | Diploma, Software Engineering

JUNE 2023 - SEPT 2023, Miami, FL

University of Central Florida | Bachelors in Digital Media: Game Design

AUG 2017 - DEC 2020, Orlando, FL

PROJECTS

Software Engineer | React/Firebase | [Stream List](#)

AUG 2023-SEPT 2023, BrainStation, Miami FL

- Constructed a mobile web based application for sharing your favorite movies and shows from all major streaming services with friends through lists generated into images.

Software Engineer | React/ Firebase | Brain Station's Royal Caribbean Hackathon

AUG 2023, BrainStation, Miami FL

- Collaborated with a four person group to develop a solution to a problem statement presented by representatives of Royal Caribbean's web development team.
- Built a web page in React to assist the team in making a filter feature in Royal Caribbean's website to help new patrons acquire information based on a personalized questionnaire.

Creative Director / Lead Level Designer / 3D Artist | Unity | Praeterita

AUG 2020-DEC 2020, UCF, Orlando FL

- Assisted in team management of a 12 person group and wrote and updated documentations during each sprint. Managed team conflicts as they arose and reached compromises. Wrote the world narrative and main story narrative of the game. Created three 3D platforming level maps using Adobe Illustrator and Unity.

EXPERIENCE

Starbucks Barista | Target

NOV 2022 - JAN 2023, Miami, FL

- Greeted customers and assisted them with their purchases at the register.
- Prepared cold and hot beverages and foods for each order at a swift pace.
- Prioritized genuine interactions with our customers to foster a positive customer experience.
- Restocked supplies in the cafe and merchandise on display.
- Synchronized efforts with other baristas to manage high volume of incoming orders during peak season.